Blood (Serology) Note Guide

Blood collection			•••		
Package in	container, such		ch as a	, so t	hat no mold grows—dry
blood	still be analyzed				
<u>Blood analysis</u>					
Stop 1. 11a	to dot	anning if the	aubatores found	ia blood	
•	to determine if the substance found is blood				
Examples	Hematest—Hemastix ·	teet etnin tur		due to de	tection of
1.		•		due to de	
2		• •	or		_ blood (spray suspected
Ξ.	area and if blood is pr				
Step 2: Is it huma	an blood?				
Determine					
		_			
b.	Precipitin Test	_			
	= the more		and	method	
	 very 		and	test	
	• a_		is added to the c	crime scene sample	e if it is human blood,
			as a reaction		
Step 3: If human,	then analyze it further				
a. B_	Τ				
	A, B, and O blood typ blood cells	es based on		on surface of	
	Genotypes		Phe	enotypes	
	NOTE: A and B are _		to each a	other, but both A	and B are dominant over
	0				
b. DN	IA fingerprint, etc. (see	: DNA notes)			
Bloodstain Pattern	•				
How is it u		to a store do a store d	41	hat to als who as at C	a
a:	ssists investigators to bet				past events,
	and		ients, apprenentium	ig a suspeet,	past events,
		_ the decused			
Properties of Huma	n Blood				
• C	throughout body	to	oxygen, ele	ectrolytes, nourishi	ment, hormones, vitamins,
and antiboo	lies to tissues an organs				
Contains	blood	cells (eryth	rocytes),	blood	cells (leukocytes), and
• Held togeth	er by c	ohesive forces			
Plood					

<u>Blood</u> . . .

- Does ______ fall in _____ drop form (spherical)
- Will not ______ apart as it falls through air
- Is times more viscous than
- Has average volume of 0.05 ml (diameter = 4.56 mm)
- Blood hitting surface

--_____ smooth surface = creates ______ spatter --wood or concrete = create ______ spatter (fig. 11.2, pg. 192)

• S blood = random distribution of bloodstains

Significance of SPATTERED blood . . .

- Allows for determination of area or location of ______ of blood source (______see picture)
- Place someone at a crime (on clothing)
- ***May determine ______ that created pattern (including speed of drop at impact, weapon used, direction of travel, angle of impact,)***

<u>Classify spatters</u> (3): LVIS—_____ impact velocity impact Force = up to 5ft/secdiameter= ____mm+ MVIS—_____ velocity impact Force = 5-25 ft/sec diameter = _____ mm HVIS—_____ velocity impact Force =+100 ft Diameter = < mm

Weapon used . . .

Impact spatters:

1-Gunshot—____ pattern (<1mm blood spots)

--Size range dependent on ______ of blood, caliber of weapon, # of shots and location on body, hair/clothes . . .

--____ or back spatter possible

2-Beating or stabbing—sizes 1-3 mm

--depends on _____ and _____ of blood --only exposed blood makes spatter (______1st blow)

--type of weapon influences pattern

Size, Shape, and Directionality (deals with "flight" of bloodstain)

• Direction of travel

--_____end of elongated bloodstain points in direction of ______ (impact angle < 90 degrees)

Picture:

____ bloodstain = no travel, dropped at ______degree angle Picture:

• Impact _____ calculation (for _____ bloodstains) 1st find ratio of width to length

(see picture) Then take the arc sin of that ratio

Thus . . .

Angle of impact = \sin^{-1} (width/length)

Other Bloodstain patterns

Satellite or ______ spatter = _____ drops, circular or oval, 0.1=1 mm size

______ pattern = ______, free falling drops on horizontal surface

Castoff pattern = multiple ______ to same area where wound has occurred and blood has accumulated

Expirated patterns = blood that has _____ in lungs, sinuses, or airway passages is _____ from body

Arterial patterns = breaching of ______ and result is ______ or spurts of blood

Blood transfer pattern = blood stained object _____ unstained object (can be a _____)

_____ blood = ______ changes . . . red –to— reddish brown —to— black

Documentation of Bloodstain:

- D______ size, shape, and distribution of stains and patterns
- Use _____, video, diagrams, and notes

• ______ articles of evidence with significant or questionable patterns (non-airtight container) (Remember ______ can be used to detect or enhance bloodstain patterns)